# e-Learning



KEY STATISTICAL INDICATORS FOR THE WORLD'S INTERNET, MOBILE, AND SOCIAL MEDIA USERS

POPULATION

INTERNET USERS

**ACTIVE SOCIAL** MEDIA USERS

UNIOUE MOBILE USERS **ACTIVE MOBILE** SOCIAL USERS









7.593 BILLION

URBANISATION:

**55%** 

4.021 BILLION

> PENETRATION: PENETRATION: 53% 42%

3.196 BILLION

> PENETRATION: 68%

5.135 2.958 BILLION BILLION

> PENETRATION: 39%

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#### TIME SPENT ON SOCIAL MEDIA

AVERAGE NUMBER OF HOURS THAT SOCIAL MEDIA USERS SPEND USING SOCIAL MEDIA EACH DAY VIA ANY DEVICE [SURVEY BASED]



Hootsuite are



#### JAN 2018

#### **FACEBOOK GENDER BALANCE RANKINGS**

COUNTRIES WITH THE MOST SIGNIFICANT FEMALE SKEW ON FACEBOOK

#	HIGHEST FEMALE RATIO	%	FEMALE USERS
01	BELARUS	58%	1,200,000
02	UKRAINE	57%	7,400,000
03	MOLDOVA	56%	560,000
04	RUSSIA	56%	20,000,000
05	LATVIA SOCIOI	55%	510,000
06	VENEZUELA	55%	7,700,000
07	KAZAKHSTAN	55%	3,200,000
08	FRENCH POLYNESIA	55%	94,000
09	CURAÇAO	55%	71,000
10	MACAU	55%	230,000

COLINTRIES	WITH THE MOS	CONTENANT	MALE SKEW OF	N EACEROOK

#	HIGHEST MALE RATIO	%	MALE USERS
01	YEMEN	85%	2,000,000
02	AFGHANISTAN	84%	3,000,000
03	CHAD	82%	230,000
04	SOUTH SUDAN	82%	150,000
05	NIGER	81%	390,000
06	PAKISTAN	77%	27,100,000
07	INDIA	77%	192,300,000
08	MALI	76%	1,300,000
09	QATAR	76%	2,400,000
10	OMAN	76%	2,000,000

### JAN 2018

### RNET CONNECTION SPEED RANKINGS

FASTEST MOBILE INTERNET CONNECTIONS

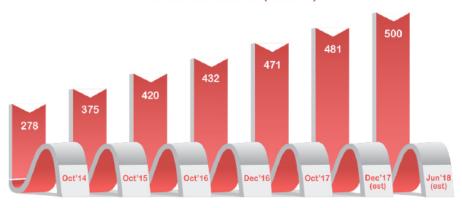
#	COUNTRY	SPEED IN MBPS
01	NORWAY	61.2
02	MALTA	54.4
03	NETHERLANDS	54.2
04	SINGAPORE	54.0
05	UNITED ARAB EMIRATES	50.2
06	ICELAND	50.1
07	AUSTRALIA	48.9
08	HUNGARY	48.6
09	CANADA	45.6
10	LUXEMBOURG	45.5

#### SLOWEST MODILE INTERNET CONNECTIC

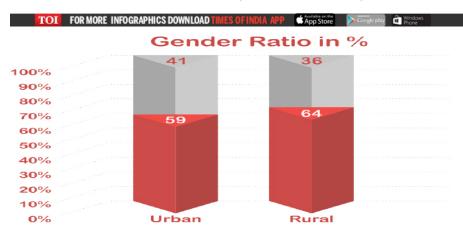
#	COUNTRY	SPEED IN MBPS
123	IRAQ	4.2
122	LIBYA	4.2
121	BANGLADESH	5.2
120	TAJIKISTAN	5.6
119	UZBEKISTAN	6.6
118	AFGHANISTAN	6.7
117	BOSNIA & HERZEGOVINA	7.2
116	ALGERIA	7.4
115	VENEZUELA	7.9
114	UKRAINE	8.1



#### Internet Users (in MN)

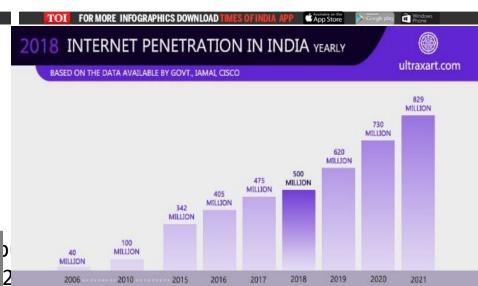


Source: IAMAI & Kantar IMRB I-CUBE 207, All India Users Estimates, October 2017



#### Internet User (in Mns): Rural-Urban Analysis Rural Urban 177 246 263 269 289 295 304 101 129 157 163 182 186 195 Oct'14 Oct'15 Oct'16 Dec'16 Oct'17 Dec'17 Jun'18 (est) (est)

Source: IAMAI & Kantar IMRB I-CUBE 207, All India Users Estimates, October 2017



## **Concept of e – Learning**

"The automation of the process of learning and training through the use of information technology" Robson (2002)

### e-Learning is synonymous with

- Multimedia learning,
- **Technology-enhanced learning** (TEL)
- Computer-based instruction (CBI)
- **■** Computer-based training (CBT)
- Computer-assisted instruction or
- **Computer-aided instruction (CAI)**
- Internet-based training(IBT),

- Web-based training (WBT)
- Online education
- Virtual education
- Virtual Learning environments (VLE)
- (which are also called learning platforms),
- m-Learning, and
- Digital educational collaboration

Traditional and e-Learning Approach			
	Traditional Classroom	e-Learning	
Classroom	• Limited	Unlimited	
	• Synchronous	Sync and asynchronous	
Content	<ul> <li>Chalk and talk</li> </ul>	Multimedia / simulation	
delivery	PowerPoint/ transpar	Digital library	
	• Textbooks / library	On demand	
	• Video	• Syn & Asyn. Communication	
	<ul> <li>Collaboration</li> </ul>		
Personaliz ation	• solitary learning path	• Learning path and pace are based on the needs of learner	

### **History**

- **❖** 1960 the University of Illinois developed system of accessing informational resources while listening to the lectures that were recorded
- **❖** Stanford University experimented with using computers to teach math
- **❖** 1963, Bernard developed computer assisted instruction
- **❖** 1976, Bernard Luskin launched a "college without walls" using television station
- **❖** Mid-1980s, accessing course content become possible at college libraries
- **❖** The Open University and the University of British Columbia used the Internet to deliver distance learning and online discussion between students
- ❖ With the advent of World Wide Web in the 1990s, teachers embarked on the method using emerging technologies to employ multi-object oriented sites, which are text-based online virtual reality system, to create course websites along with simple sets instructions for its students

According to a report by KPMG, the Indian online education industry will grow from 1.6 million users in 2016 to 9.6 million users by 2021. (Source: www.

economictimes.indiatimes.com/articleshow/68850167.cms?utm\_source=contentofinterest&utm\_medium=text&utm\_campaign=cppst

Looking into the pace of technological development, CEO of shinelearning.com said that "Professionals will be required to re-skill themselves every 3-4 years to remain relevant in their evolving job roles"

### **Key e-Learning service providers**

**Coursera:** collaborated with universities, museums and other educational institutions and provides free educational contents on a range of subject matter areas

**W3schools:** Free e-Learning website for educating learners about various aspects of web design (HTML, PHP, SQL, Jquery, More etc.)

**TEDEd:** General educational topical videos of less than 10 minutes on various topics for free of cost

e-Learning service providers				
<ul> <li>Open culture</li> </ul>	e-Learning efforts			
<ul> <li>Open Yale courses</li> </ul>	in Agriculture			
<ul> <li>Academic earth</li> </ul>	Exambazaar	agMOOCs		
<ul> <li>Traditional tuitions</li> </ul>	Krishikosh			
<ul> <li>Online tuitions</li> </ul>	Udemy	CERA		
<ul> <li>Extra marks</li> </ul>	Aakash Digital Eduncle.com	Agridaksha		
• WizIQ	Madeeasy.com Aglasem			
	Digital Eklavya			

## **Synchronous and Asynchronous e- Learning**

Synchronous e- Learning	Asynchronous e- Learning
Occurs in real-time, with all	Self-paced and allows participants
participants interacting at the	to engage in the exchange of ideas
same time	or information without the
	dependency of other participants'
	involvement at the same time.
Involves the exchange of ideas	Use technologies such as e mail,
and information with one or more	blogs, and discussion boards, as
participants during the same	well as web-supported
period of time	textbooks, hypertext documents,
Ex: A face-to-face discussion	audio video courses

## **Advantages of e-Learning**

- > Open access to education, including degree programs
- ➤ Integration of non-full-time students, particularly in continuing education
- ➤ Improved interactions between students and instructors
- Enable students to independently solve problems
- > Technological skills through practice and computers
- ➤ No age-based restrictions on difficulty level, i.e. students can go at their own pace

## Disadvantages of e-learning

- ✓ Ease of cheating
- ✓ Bias towards tech-savvy students over non-technical students
- ✓ Teachers' lack of knowledge and experience to manage virtual teacher-student interaction
- ✓ Lack of social interaction between teacher and students
- ✓ Lack of direct and immediate feedback from teachers
- ✓ Asynchronic communication hinders fast exchange of question
- ✓ Danger of procrastination (defer action)

## **Conclusion**

- An opportunity for disadvantaged section of society
- Farmers can exploit the potentials of e-Learning
- Learning for understanding leading to adoption of innovation